

ELECTED WOLVES

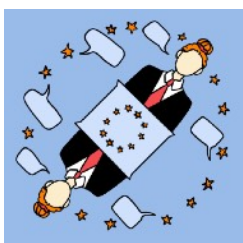
A ZUMUN GAME ABOUT MANIPULATION, INSPIRATION AND CORRUPTION

Story

We are in a small democratic county with a parliamentary system. Most of the parliamentarians are well-intended democratic politicians (DP) but some of them are in the Mafia. The goal of the Mafia is to get rid of the democratic parliamentarians and take over the parliament to rule over the county. They try to reach their goal by kidnapping, framing and converting the DP. The goal of the DP is to prevent the Mafia from taking over the parliament by impeaching suspected Mafiosi. The mafia wins when they have more than half of the seats. The DP win when they either get rid of all the Mafia in parliament or impeach the boss.

Roles

Democratic Politicians

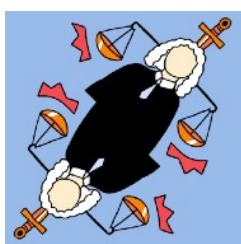
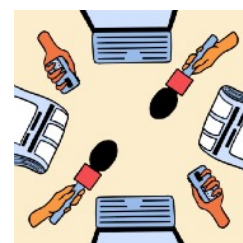


The Simple Politician

The simple politicians are just doing their job: debating and voting. They also hope not to be kidnapped. Their goal is to keep this county under democratic rule.

The Journalist

The *Journalist* is a simple politician with a special capacity: they can investigate other players. The result of an investigation is made public not in the following parliamentary session but in the one after. The *Journalist* can only investigate one player at a time. They cannot be converted by the *Convertor*.

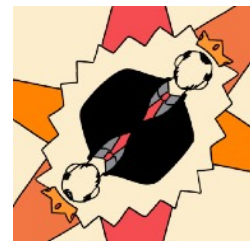


The Judge

The *Judge* is a *Simple Politician* with a special capacity: once per game they can arbitrarily impeach another player. But careful! If their target is not a member of the Mafia, the *Judge* has to resign. They cannot be converted by the *Convertor*.

The Big-Ego Politician

„I will not fall alone“. The *Big-ego politician* is a *Simple Politician* with a special capacity: when they're impeached they can design anyone they want to be impeached with them.

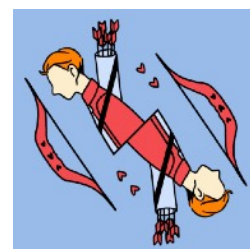


The Bodyguard

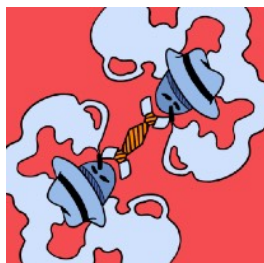
The *Bodyguard* is a *Simple Politician* with a special capacity: every night they choose a person to protect from kidnapping. They cannot be converted by the *Convertor*.

The Match-Maker Politician

The *Match-maker Politician* is a *Simple Politician* with a special capacity: they designate two other players who then have an affair. If one is impeached, the other one is too. The *Match-maker Politician* can use this capacity only in the first round.



Mafiosi



The Simple Mafioso

In the parliamentary session the *Simple Mafioso* behaves as a *Simple Politician*. But outside of the walls of the parliament their role is to debate and pick a DP to kidnap. Their ultimate goal is to win the majority in parliament.

The Boss

The *Boss* is a *Simple Mafioso* with a special characteristic. If impeached the Mafia loses!



The Framer

The *Framer* is a *Simple Mafioso* with a special capacity: twice per game they can target a person. If this person is investigated by the journalist, they will be reported as *Simple Mafioso*.

The Convertor

The *Convertor* is a *Simple Mafioso* with a special capacity: once per night can try to corrupt a democratic politician. But careful! If the target is the *Judge*, the *Journalist* or the *Bodyguard* the *Convertor* will automatically be impeached in the following parliamentary session.



Rules

Before the First Parliamentary Session

1. Everyone closes their eyes and mutes themselves.
2. The *Bodyguard* is called. They can choose 1 other player to protect for the night.
3. The *Matchmaker* is called. They choose 2 other players who are now a couple. The narrator privately sends them a message so that they can recognize each other.
4. The Mafiosi are called to a meeting and recognize each other.
 - a. The *Boss* is called out to make themselves known to the other Mafiosi.
 - b. The *Framer* is asked if they want to frame anyone.
 - c. The Mafiosi decide who they want to kidnap.

First Parliamentary Session

1. Everyone can open their eyes.
2. The narrator announces if any parliamentary has disappeared.
3. Everyone debates and decides who they want to impeach. If the targeted player is:
 - a. *Big-ego* politician: they can to get someone impeached with them
 - b. the *Boss*: the game is over and the Mafiosi lose.
 - c. one of the lovers: the other one is impeached too.

In-Between Parliamentary Sessions

1. Everyone closes their eyes.
2. The *Journalist* is asked if they want to investigate anyone (if no investigation currently happening).
3. The *Bodyguard* is asked who they want to protect in that round.
4. The *Judge* is asked if they want to condemn anyone.
5. The *Framer* is asked if they want to frame anyone (if they haven't already).

6. The Mafiosi choose their target.
7. The *Convertor* is asked if they want to convert anyone. If yes:
 - a. if it's not the *Judge*, the *Journalist* or the *Bodyguard*, the narrator notifies that player that they're a *Simple Mafioso* from now on.
 - b. if it's the *Judge*, the *Journalist* or the *Bodyguard*, nothing happens (tell neither the target nor the *Convertor*).

Further Parliamentary Sessions

1. Everyone opens their eyes.
2. The narrator announces
 - a. if any parliamentary has disappeared.
 - b. if a journalistic investigation has started OR the result of an investigation started a round earlier.
 - c. in case the *Convertor* has picked the *Judge*, the *Journalist* or the *Bodyguard*, they are automatically condemned.
 - d. if a member of the Mafia was impeached by the *Judge*.
 - e. if the *Judge* has impeached a democratic parliamentary: both the *Judge* and the unfortunate parliamentary are out.
3. Everyone debates and decides who they want to impeach and kick out of the parliament. If the condemned person is:
 - a. *Big-ego* politician: they managed to get someone condemned with them.
 - b. the *Boss*: the game is over and the Mafiosi have lost.
 - c. one of the lovers: the other one is condemned too.